

Wireless Campus Network

Integrating Wireless into Campus Networks

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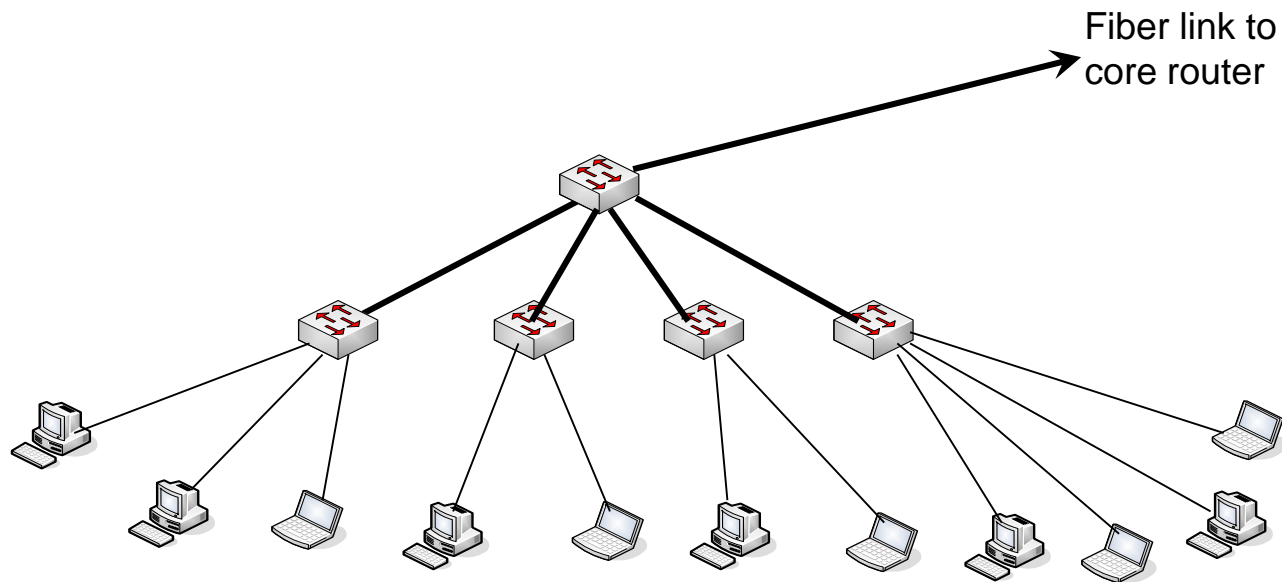
Campus Network Overview

- Separate Edge Networks from Core
- Edge
 - Always switched
 - Serves one building
- Core
 - Always routed



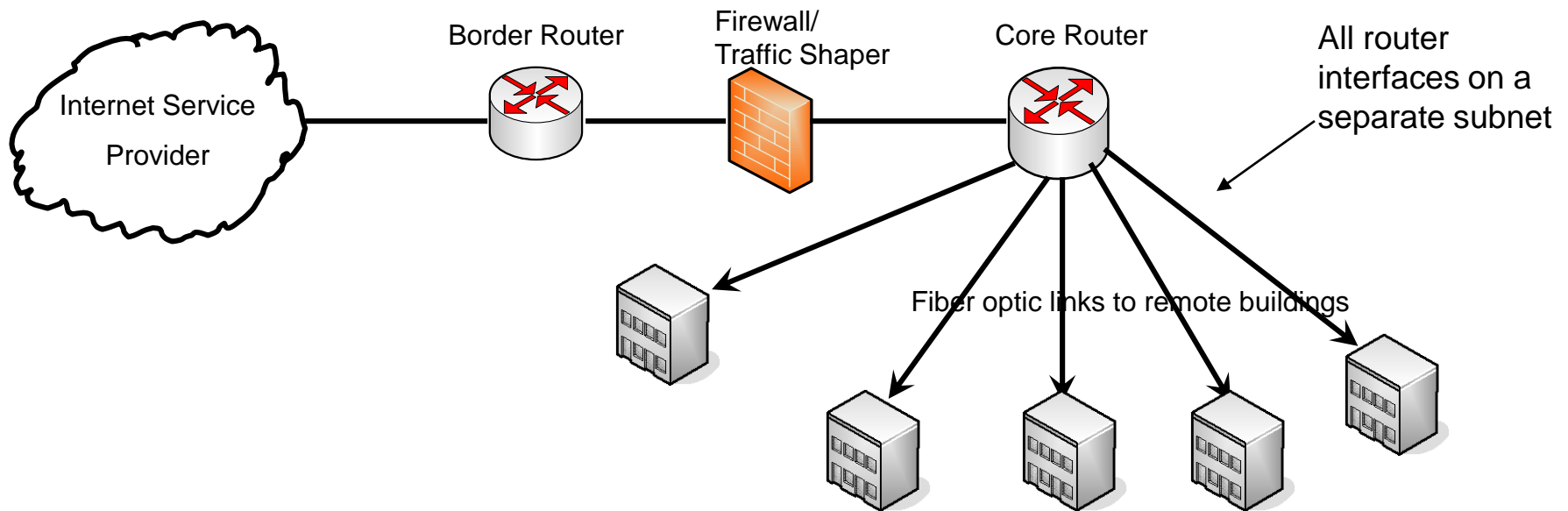
Edge Networks

- Make every network inside of every building look like this:



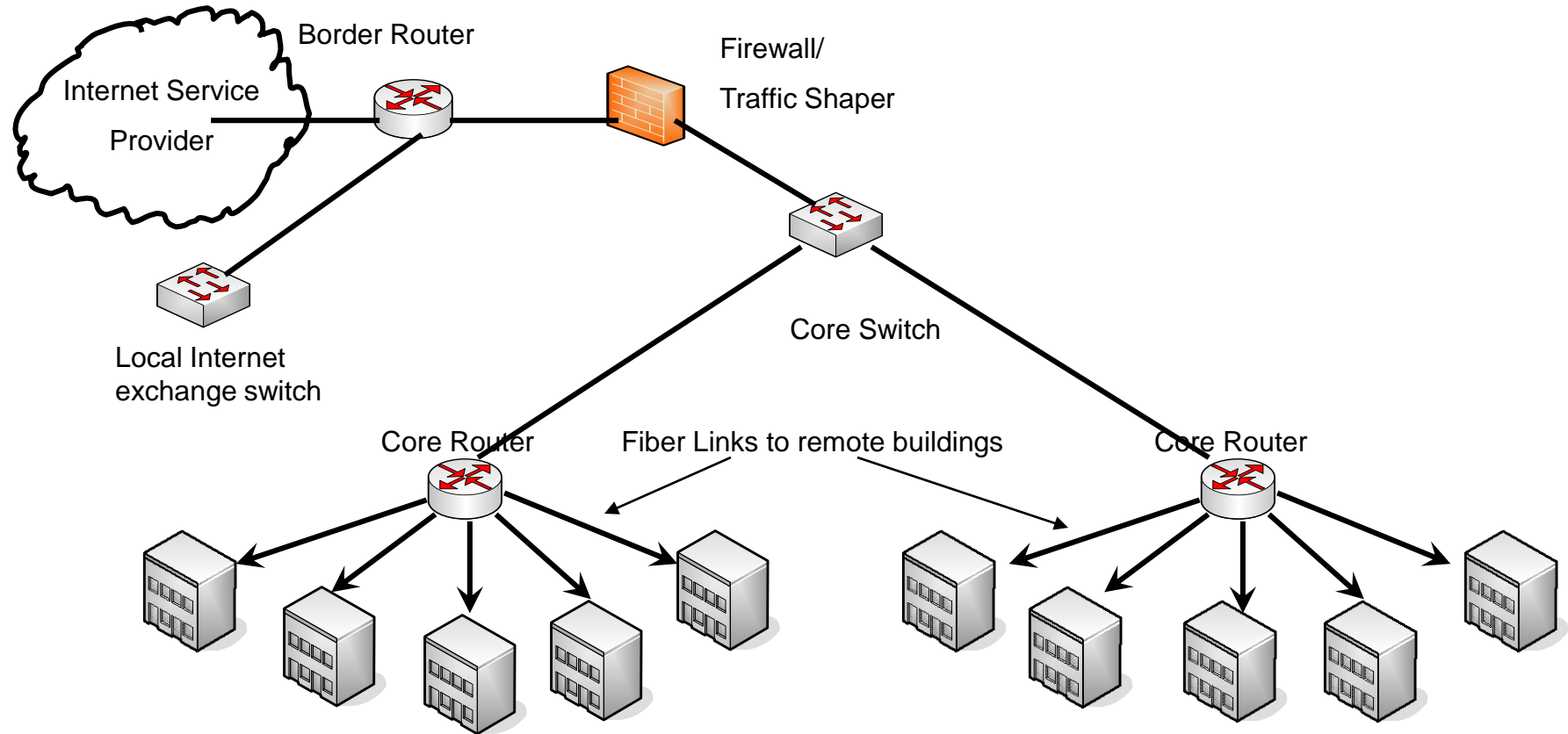
Core Networks

- You should be routing in the core of your network
- Routers give isolation between subnets
- This means that each building will be a different subnet

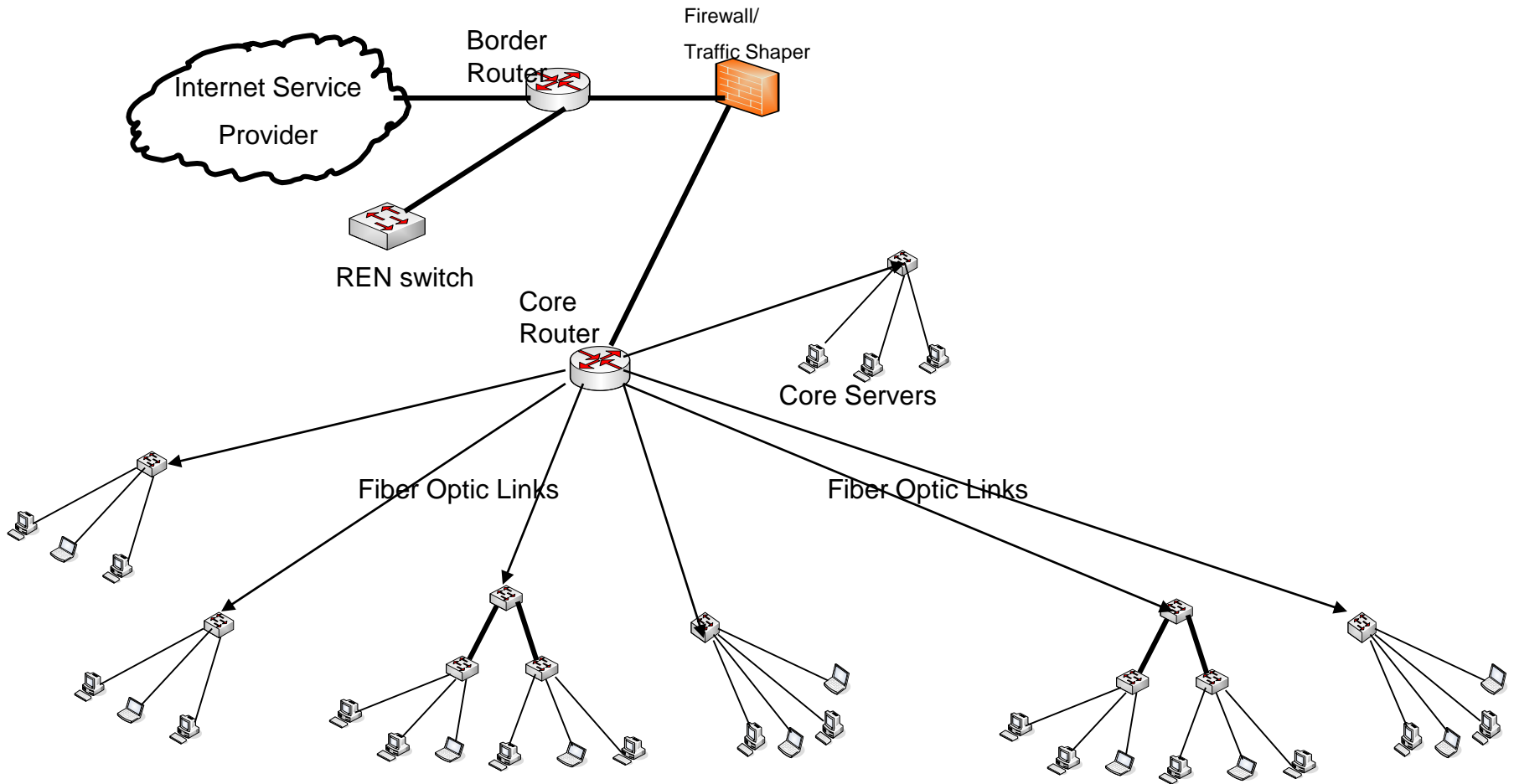


Complex Core Designs

- Multiple Core Routers



Putting it all Together



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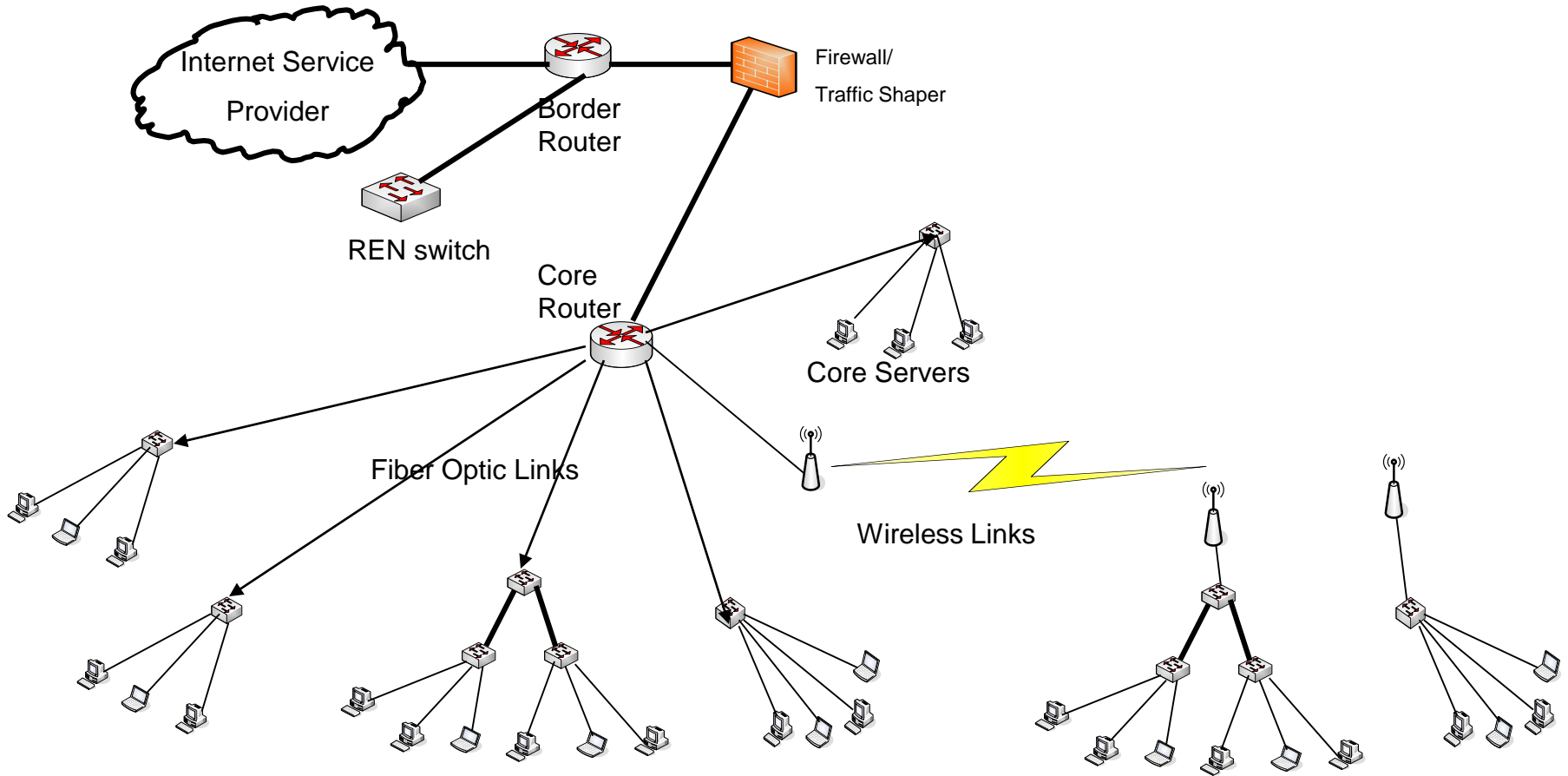


Integrating Wireless into the Network

- Wireless can play two different roles
 - Point to point links
 - Replaces fiber for service from core to aggregation switch in a building
 - Wireless LAN (hotspot)
 - Provides service to individual devices in a specific area



Point to Point



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Point to Point

- Can replace fiber links
- Slower
- Less reliable
- Less costly
- Quicker to deploy
- Always put on a separate subnet – connect to a routed port in the core

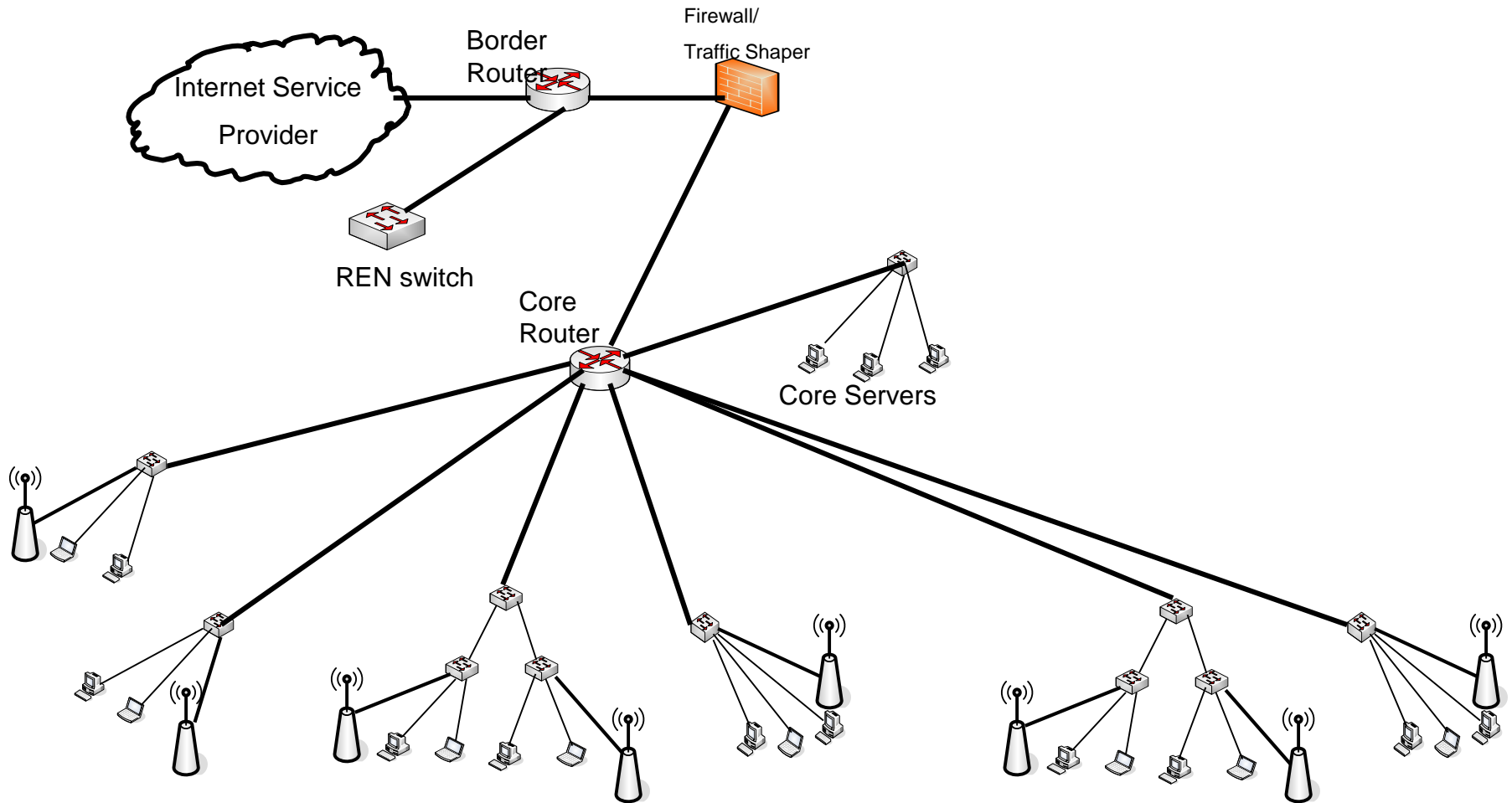


Wireless LAN (Hotspot)

- Scope and Scale
 - Single Access points in Library, Coffee Shop, Classroom
 - Or more seamless coverage throughout public spaces – anywhere someone might study or work (roaming becomes an issue)
- Control who has access
 - Wide open
 - Authenticated



Wireless LAN – Use Campus Net



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Routers versus Access Points

- Access points are like Ethernet switches.
 - They are just bridges
 - Allow for roaming if you plan right
- Routers
 - Typical consumer device meant for home or small office use
 - Typically will do NAT
 - Can't roam between routers and keep sessions
- Must use DHCP for address assignment



Routers versus Access Points-2

Good to point out that **NAT** is not an essential function of an IP router

Small devices usually implement it, including most **access points**, which frequently can be configured to function in router mode

Probably not desirable in larger environments



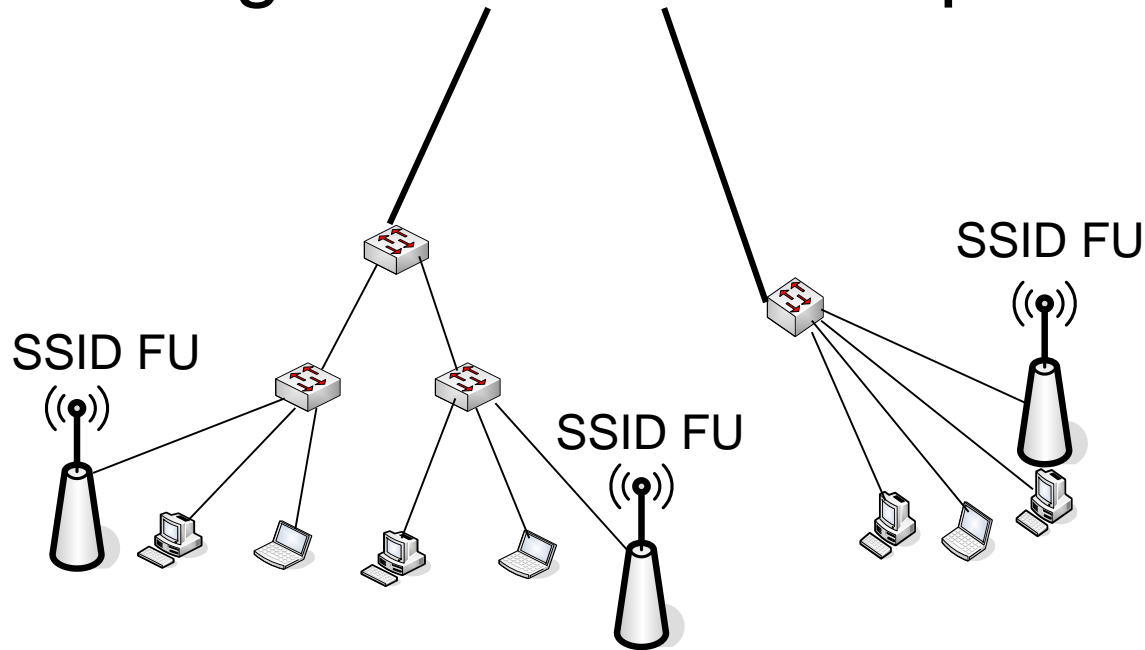
Roaming and Client Behavior

- Wireless LANs use SSID for identification of network
- If a client moves from one access point/router to another that has the same SSID, it will not use DHCP to request a new IP address
 - This is why you can't roam with routers
 - And why you can with access points if you design your network appropriately



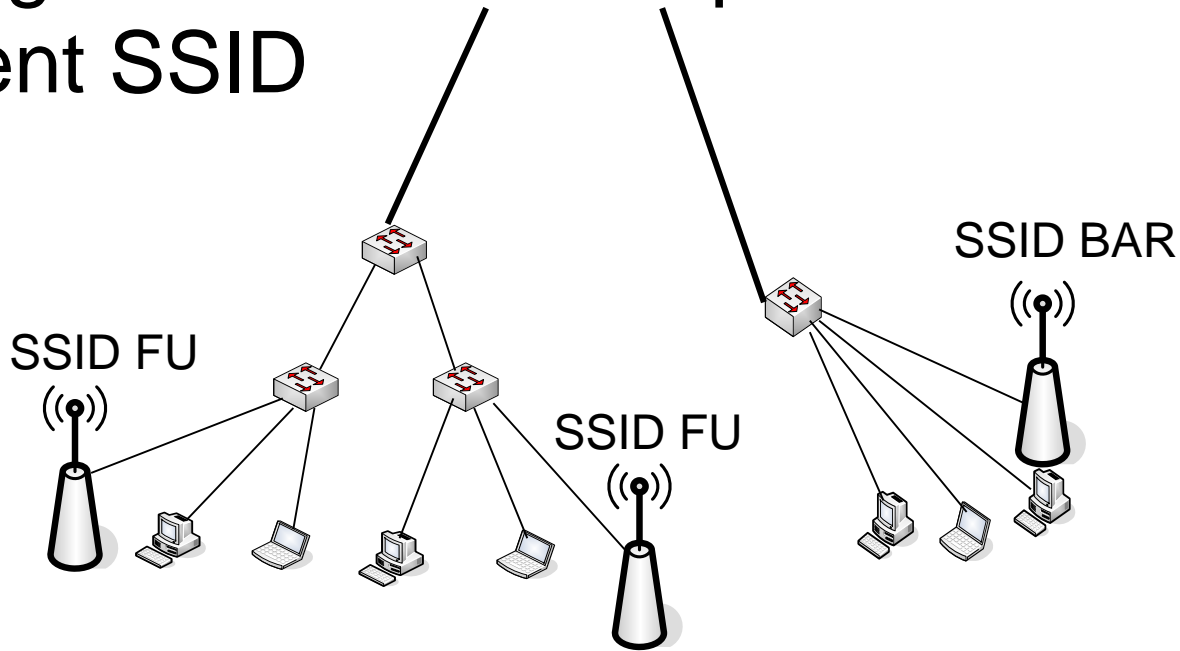
Roaming with same SSID

- Same SSID on access points
- Client will not request new IP address when moving between access points



Roaming with Different SSID

- Different SSID on some access points
- Client will request new IP address when moving between access points with different SSID



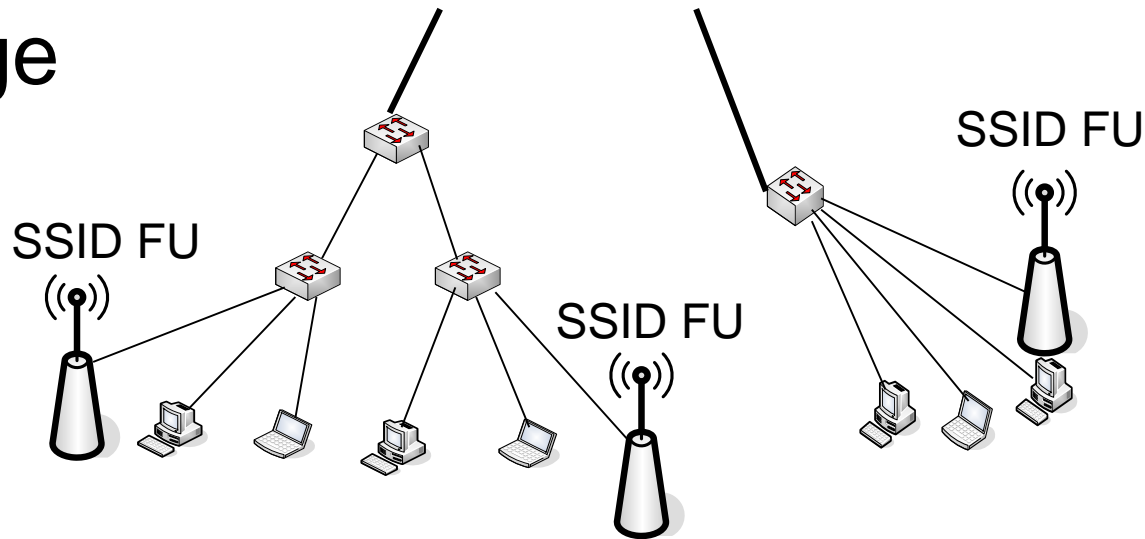
What happens when Roaming?

- Access points learn Ethernet (MAC) addresses
- Switches learn Ethernet (MAC) addresses
- Everything works fine from an Ethernet perspective because of dynamic learning of MAC addresses
- How about the IP layer?
 - If IP address changes with no change in SSID, it won't work



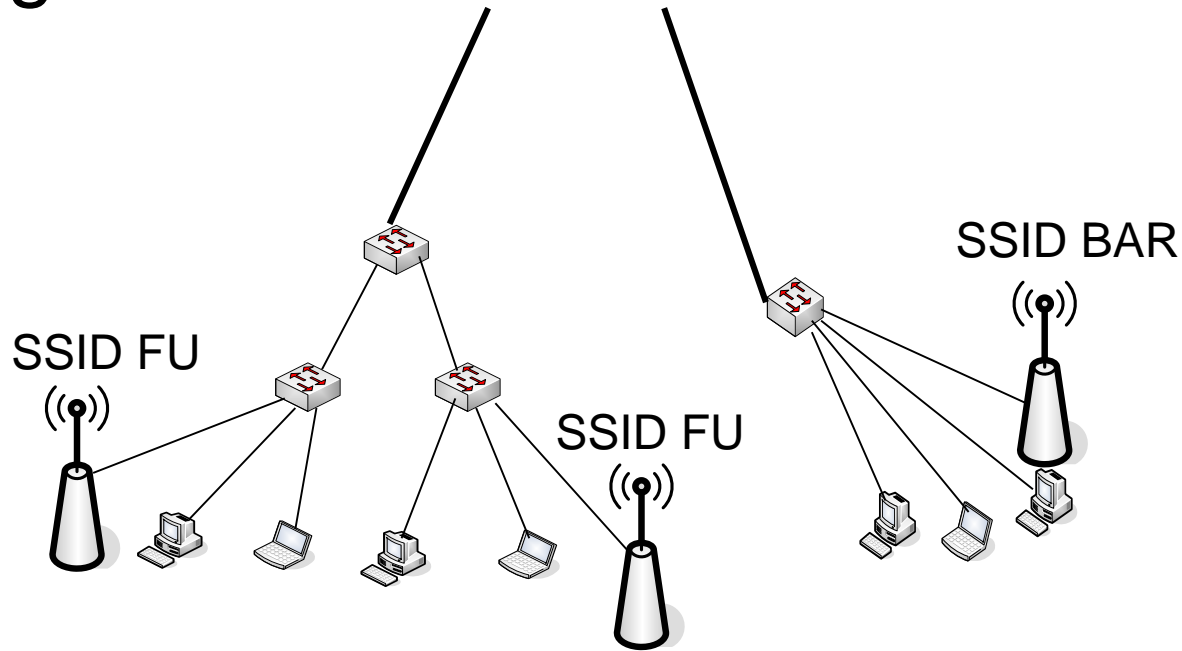
Roaming and IP – same SSID

- Unless we do something, this doesn't actually work
- Remember – different buildings are on different subnets, so IP address needs to change



IP and Roaming - Different SSID

- This actually works
- Client will request new IP address when moving between IP subnets



What about Authentication?

- Would like to protect your network from outside folks
- Would like to know who is using your network
- Would like to be able to deny admission to even known folks
- How might we do this?



Wireless Access Controls

- Can use WPA with a pre-shared key
 - Common for hotels and home/office use
 - Hard to keep folks from sharing what the key is, so soon everyone has access
 - Doesn't provide you with identity of user
- Better to do something that requires authentication
 - Provides identity of user



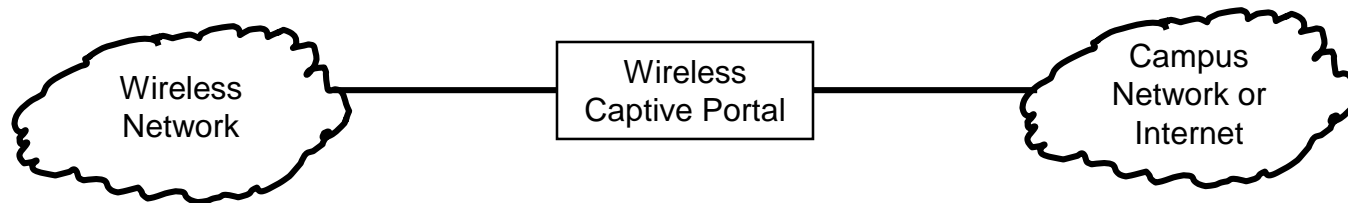
Wireless Authentication

- Two basic techniques
 - Captive Portal
 - Intercepts web traffic and redirects to a “login” page
 - Typically an “in-line” device
 - Limitations on performance
 - Client only needs a web browser (that supports ssl)
 - 802.1X
 - IEEE standard for port-based access control
 - Enforced by access point (not in-line device)
 - Client must support 802.1X



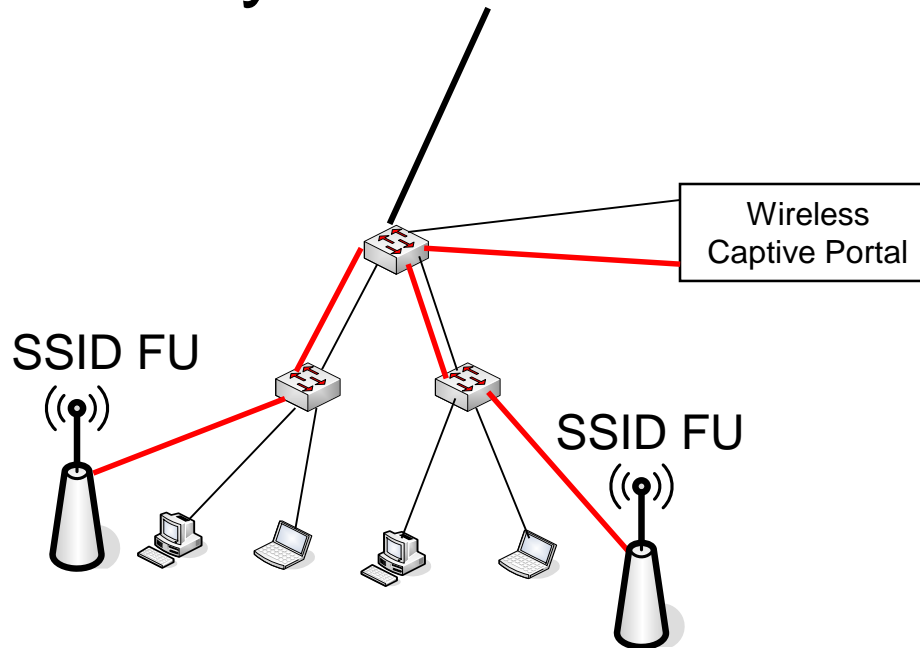
Captive Portal Network

- Portal is “in-line”
- Only allows traffic through after Authentication
- Becomes a performance bottleneck
- How do you do this on your campus network?

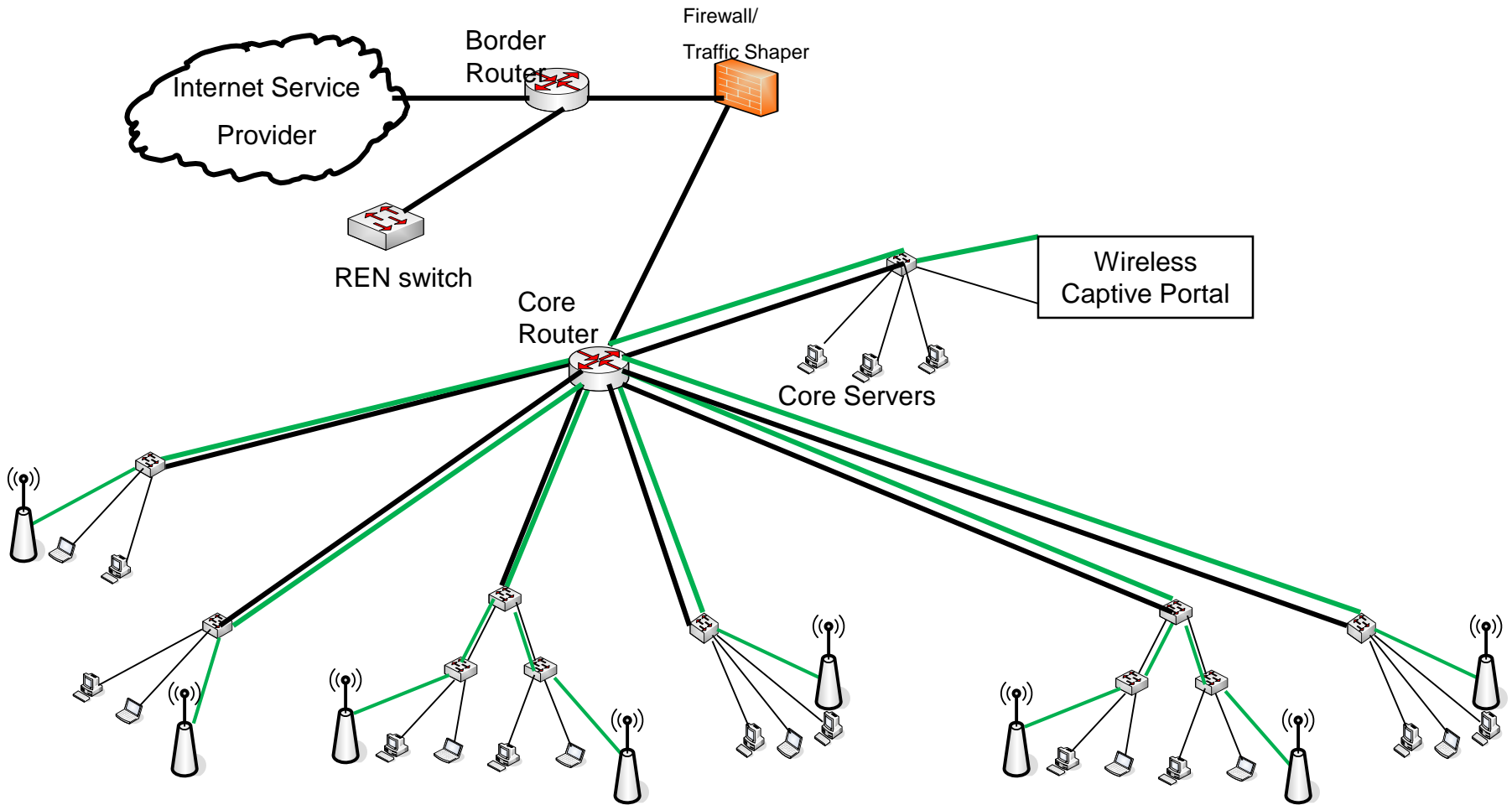


Captive Portal Network

- Trick is to deliver traffic from access point to portal
- Simplest way is to use VLANs



Single Campus VLAN for Portal



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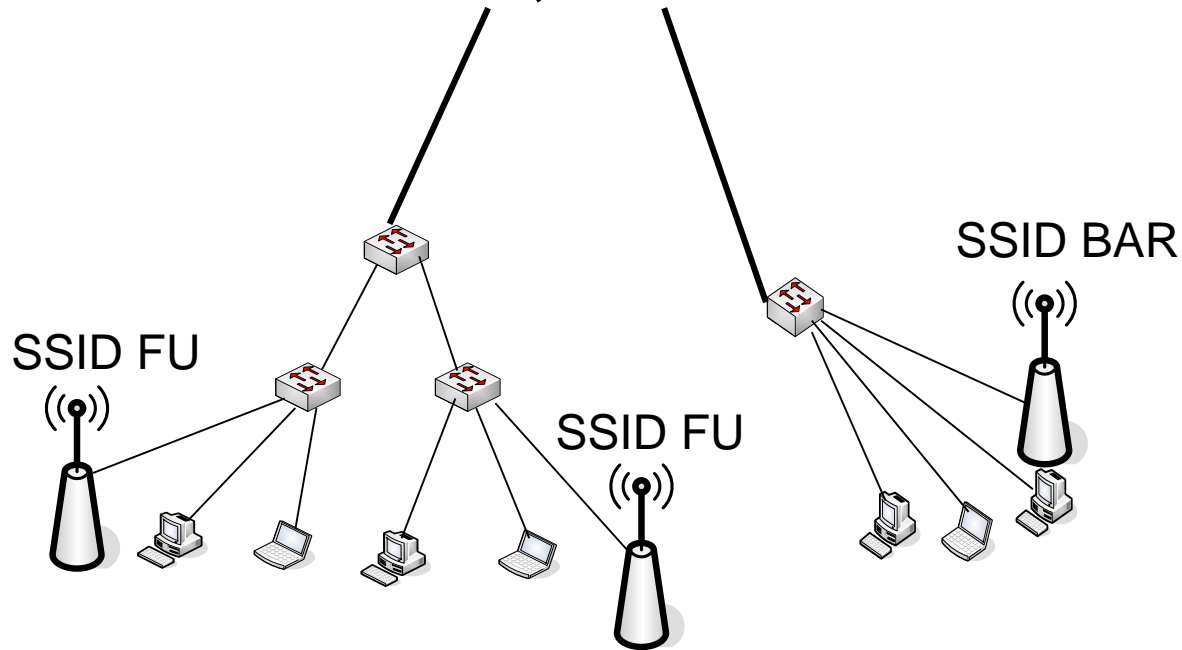
802.1X Authentication

- Access control technique
- Requires 802.1X support in client
 - Windows XP, Vista, 7
 - MacOS and iOS
 - Android
 - Linux requires installation of drivers
- Networking for this is easier, but must worry about roaming across separate layer 3 networks (subnets)

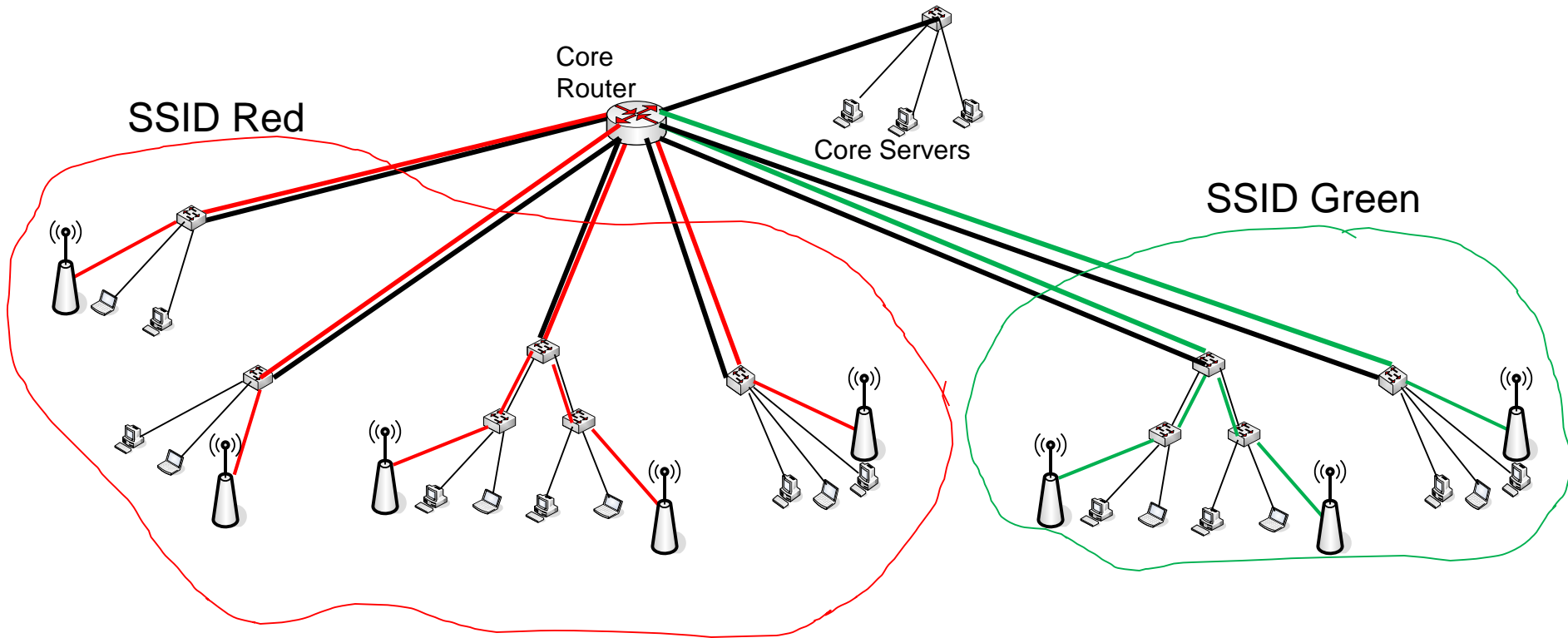


802.1X and Roaming

- If you change subnets, you must use different SSID
- This is inconvenient, but works:



Can use VLANs for 802.1X



Key Issues

- Point to Point Links
 - Keep on separate subnet – broadcasts use bandwidth, so minimize them
- Wireless LAN
 - A single SSID means a single layer 2 network (broadcast domain)
 - Need to scope SSIDs to prevent problems



Thanks

Questions?

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